# YAP User's Guide

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## 1 What is YAP?

You use YAP<sup>1</sup> to view a DVI file compiled by T<sub>E</sub>X before you send it to a printer. YAP tries hard to follow the WYSIWYG-principle: what you see (on screen) is what you get (when you take the paper out of the tray).

This document will explain

- how to open an existing DVI file (see Chapter 2 [How to open a DVI file], page 2)
- how to send a DVI file to the printer (see Chapter 3 [Printing DVI documents], page 3)
- how to associate YAP with a TEX shell (see Chapter 4 [Forward and inverse search], page 5).
- how to include graphics (see Chapter 5 [Graphics inclusions], page 7)
- how to make use of the magnifying glass and other tools (see Chapter 6 [YAP Tools], page 8)
- how to use the keyboard to navigate through a DVI file (see Chapter 7 [Keyboard Map], page 10)
- how to customize YAP (see Chapter 8 [Customizing YAP], page 12)

As you can conclude from the version number 0.94d, YAP is still under development. You can get the newest development version from the MiKT<sub>E</sub>X download page:

http://www.snafu.de/~cschenk/miktex/downloads.html

<sup>&</sup>lt;sup>1</sup> Yet Another Previewer

## 2 How to open a DVI file

You can open a DVI file in many ways:

- By double-clicking its icon in a Windows Explorer window.
- By invoking YAP from the command line:

yap mydoc.dvi

opens a YAP document window showing the contents of mydoc.dvi. See Chapter 9 [Command Line], page 15, for more information.

- Per Drag&Drop.
- With the command 'File | Open'.
- $\bullet~$  By selecting an  $\mathrm{MRU^1}$  entry from the File menu.

<sup>&</sup>lt;sup>1</sup> Most Recently Used (File)

## 3 Printing DVI Documents

There are two different methods to send a DVI document to the printer:

- 1. By means of the standard print command ('File|Print...').
- 2. By means of Dvips ('File|Print PostScript...').

If your DVI document contains PostScript specials (e.g. EPS inclusions), than you can't use the standard print command.

The Dvips interface also works in conjunction with non-PostScript printers, provided that you have GhostScript installed on your workstation.

#### 3.1 Standard Print Command

The command 'File | Print...' opens the standard Print Setup dialog box.

## 3.2 Printing using Dvips

The command 'File|Print PostScript...' opens the Print PostScript dialog box.

#### 3.2.1 Print PostScript Dialog Box

This dialog box allows you select various Dvips options.

#### Printer

Check this button if you want to pipe the Dvips output through the GhostScript interpreter (gswin32c.exe). GhostScript will be invoked with the following options:

#### -sDEVICE=mswinpr2

Causes GhostScript to open the standard Print Setup dialog box. You must set the orientation to 'Portrait'.

-dBATCH Causes GhostScript to guit when the document has been printed.

#### -dNOPAUSE

Disables the prompt and the pause at the end of each page.

-dSAFER Disables unsafe operators.

#### PS File

Check this button if you want to send the Dvips output to a PostScript printer or if you want to save the output in a PostScript file. Enter a printer port (such as 'lpt1') or a filename.

## Print range

Select the pages that you want to print.

## Extra Dvips options

You can enter additional Dvips options here.

#### Reconfirm command line

Check this button if you want to inspect the Dvips command line.

#### Show DOS box

Check this button if you want to see Dvips messages.

## 4 Forward and Inverse Search

YAP is capable of searching the DVI file for so called source specials. This feature can help you to optimize the edit-compile-view cycle:

- While editing a T<sub>E</sub>X source, issue an appropriate command that invokes YAP to display the T<sub>E</sub>Xed document. YAP will indicate it's idea of the current edit position by drawing a small circle. This is called forward search.
- While viewing the T<sub>E</sub>Xed document with YAP, move the mouse cursor over a paragraph that you want to edit next. Press © to jump back to the editor. YAP will try to move the text cursor to the correct source line. This is called *inverse search*.

### 4.1 How to enrich your document with source specials

The general syntax for a source special primitive is

```
\special{src:nnnfilename}
```

nnn is the line number and filename is the filename of the T<sub>F</sub>X source.

You can automate the generation of source specials by using the 'srcltx' package which is a part of the 'WinEdt' distribution.

#### 4.2 How to search forward

Forward search is initiated by specifying the command line switch --find-src-special (see Chapter 9 [Command Line], page 15).

Most often you will use an editor to initiate a forward search. For example, in WinEdt you can do it like this:

- 1. Open the Menu Setup window with the command 'Options | Menu Setup...'.
- 2. Go to the Main Menu page.
- 3. Double-click the '&Accessories' item.
- 4. Select the 'DVI &Search' item.
- 5. Enter the following information:

6. Open a LaT<sub>F</sub>X document which has been prepared for source specials.

<sup>1</sup> ftp://ftp.dante.de/tex-archive/systems/win32/winedt

- 7. Compile the document ('Accessories|LaTeX').
- 8. Initiate DVI Search ('Accessories | DVI Search').

## 4.3 Initiating Inverse Search

Provided that the currently opened DVI document contains source specials, you can do an inverse search like this:

- 1. Define the editor command line (see Section 8.1.5 [Inverse Search Settings], page 13).
- 2. Move the cursor over a paragraph that you want to edit.
- 3. Press © (alternatively, you can select Edit Source from the context menu).

## 5 Graphics Output

YAP can display the following graphics formats:

EPS Encapsulated PostScript
BMP Device-independent Bitmap

## 5.1 Encapsulated PostScript

YAP displays EPS figures with the help of GhostScript. You must have a working GhostScript installation and YAP needs to know the location of the GhostScript program ('gsdll32.dll').

The easiest way to include EPS figures is through the 'graphics' package:

```
\usepackage{graphics}
\begin{document}
\includegraphics{foo.eps}
\end{document}
```

## 5.2 Windows Bitmap (BMP) Files

YAP can display Windows Bitmap Files.

The easiest way to include BMP graphics is through the 'graphics' package:

```
\usepackage{graphics}
\begin{document}
\includegraphics[width=2in,height=1in]{foo.bmp}
\end{document}
```

## 6 YAP Tools

YAP provides several tools for browsing the DVI document.

## 6.1 Browsing Source Specials

The command 'Tools | Source Specials...' opens the Source Specials windows.

#### 6.1.1 Source Specials Window

This window lists all source specials found in the current DVI document.

#### Goto

This button brings into view the portion of the DVI document which contains the selected source special

#### **Edit Source**

This button invokes an editor to edit the T<sub>F</sub>X source corresponding to the selected source special.

#### Close

This button closes the window.

#### 6.2 Hand Tool

The hand tool allows you to scroll the page by moving the cursor while the left mouse button is pressed. You select the Hand Tool with the command 'Tools | Hand Tool' or by clicking the corresponding button in the toolbar.

## 6.3 Magnifying Glasses

The Magnifying Glass allows you to view a small part of the unshrunk page. You select this tool with the command 'Tools | Magnifying Glass' or by clicking the corresponding button in the toolbar.

You can choose between three sizes:

1. Pressing the left mouse button activates the small magnifying glass.

- 2. Pressing the left mouse button in combination with the (Shift) key activates the medium sized magnifying glass.
- 3. Pressing the left mouse button in combination with the (Control) key activates the large magnifying glass.

The three magnifying glasses are fully customizable (see Section 8.1.2 [Magnifying Glass], page 12).

You can specify the power of the magnifying glass by entering a numerical prefix argument. The argument is interpreted as a shrink factor for the text inside the magnifying glass. A shrink factor of 1 (the default) results in a maximum magnification.

# 7 Keyboard Map

## **Numerical Prefix**

①
①
②
③
④
Adds a digit to the numerical prefix.
BACK Removes the last digit from the numerical prefix.
○ Negates the numerical prefix.

## Zooming

 $\langle \overline{\text{Ctrl}} \rangle + \langle \overline{\text{End}} \rangle$ 

```
prefix+⊕ Zooms in (unshrinks the page).prefix+⊖ Zooms out (shrinks the page).
```

## **Changing Pages**

```
prefix+ Opens the Goto Page dialog box if no prefix argument was entered. Otherwise goes to the specified page.
```

```
prefix+\(\bar{PgUp}\)
prefix+\(\bar{D}\)
prefix+\(\bar{D}\)
prefix+\(\bar{D}\)
prefix+\(\bar{Del}\)
Goes to previous page.

prefix+\(\bar{PgDn}\)
prefix+\(\bar{P}\)
prefix+\(\bar{D}\)
Goes to the next page.

\(\bar{Ctrl}\)+\(\bar{Home}\)
Goes to the first page.
```

Goes to the last page.

## Scrolling

(End) Scrolls the window to the bottom of the page.

(Home)

Scrolls the window to the top of the page.

(Left) Scrolls the windows left a little bit.

 $\langle \overline{\mathrm{Shift}} \rangle + \langle \overline{\mathrm{Left}} \rangle$ 

 $\langle \overline{1} \rangle$  Scrolls the window left.

(Right) Scrolls the window right a little bit.

 $\langle \overline{\text{Shift}} \rangle + \langle \overline{\text{Right}} \rangle$ 

© Scrolls the window right.

(Space) Scrolls the window down. Goes to the next page, if at the bottom of the current page.

 $\langle \overline{Up} \rangle$  Scrolls the windows up a little bit.

 $\langle \overline{\mathrm{Shift}} \rangle + \langle \overline{\mathrm{Up}} \rangle$ 

© Scrolls the window up.

(Down) Scrolls the windows down a little bit.

 $\langle Shift \rangle + \langle Down \rangle$ 

 $\langle \overline{d} \rangle$  Scrolls the window down.

## Misc

Show the keyboard map.

© Start a text editor to edit the T<sub>E</sub>X source under the mouse cursure (i. e. perform an inverse search).

 $\langle \overline{F} \rangle$ 

 $\langle \overline{\text{Ctrl}} \rangle + \langle \overline{\text{O}} \rangle$  Open a new DVI Document.

 $\langle \underline{\text{Ctrl}} \rangle + \langle \underline{\text{P}} \rangle$  Send the DVI document to the printer.

 $\langle a \rangle$ 

 $\overline{\langle \text{Ctrl} \rangle} + \langle \text{c} \rangle$ 

 $\langle \overline{\text{Ctrl}} \rangle + \langle \overline{\text{d}} \rangle$  Quit the application.

## 8 Customizing YAP

## 8.1 Options Dialog Box

#### 8.1.1 User Interface Property Page

The User Interface property page allows you to customize the Look & Feel of YAP.

#### Maintain vertical position

Select this checkbox to cause YAP to keep the vertical scroll position at a change of page.

#### Maintain horizontal position

Select this checkbox to cause YAP to keep the horizontal scroll position at a change of page.

## 8.1.2 Magnifying Glass Propery Page

This property page allows you to customize the three magnifying glasses.

#### Width

Enter the width (in screen pixels) of the rectangular magnifying glass window.

### Height

Enter the height (in screen pixels) of the rectangular magnifying glass window.

#### Shrink Factor

Specify the shrink factor to be used in the magnifying glass window. The shrink factor specifies the power of the magnifying glass. A shrink factor of 1 results in a maximum magnification.

## 8.1.3 Display Property Page

The Display property page allows you to change various display settings.

#### Mode

Specify the METAFONT mode for the display.

The Mode list field contains a list of known METAFONT modes. This information is needed, when new PK fonts are to be generated. In principle, it doesn't matter what mode name you select here. But it's recommended, that you use the same mode name as for the printer, since this reduces the invocations of the font-generator.

#### Shrink Factor

Specify the default shrink factor.

#### Paper Size

Specify the paper type.

#### Orientation

Specify the orientation of the paper.

### 8.1.4 Printer Property Page

The Printer property page allows yoy to change various printer settings.

#### Mode

Specify the METAFONT mode for the printer.

The Mode list field contains a list of known METAFONT modes. This information is needed, when new PK fonts are to be generated. You must select a mode, that matches your printer resolution.

#### x-shift, y-shift

Specify the the print offset.

For some old printer models it may be necessary to adjust the the print offset (i.e. the position, where printing begins). x-shift/y-shift gives the amount of pixels, an output page has to be shifted right/down.

## 8.1.5 Inverse Search Property Page

#### Command

Specify the command line which YAP shall execute after a successful inverse search operation (see Section 4.3 [Inverse Search], page 6).

The command may contain the following placeholders:

- %f Expands to the name of the source file.
- 12 Expands to the line number in the source file.

#### Examples

Enter something like this, if you are using the WinEdt TEX shell:

```
"c:\Program Files\WinEdt\winedt.exe" "[Open('%f');SelLine(%1,8)]"
```

Enter something like this, if you use GNU Emacs:

```
c:\emacs\bin\gnuclientw.exe +%l %f
```

### 8.1.6 GhostScript Property Page

## GhostScript DLL

Specify the full pathname of the GhostScript interpreter library gsdll32.dll.

## 8.2 Telling YAP About PostScript Fonts

YAP consults several font mapping files when a missing PK font has to be generated from a PostScript Type 1 font:

```
'dvips\config\config.ps'
```

YAP first consults the Dvips configuration file.

#### 'miktex\config\miktex.map'

YAP then consults the MiKTEX font mapping file.

## 9 Command line switches

The general YAP command line syntax is

```
yap [options] [dvifile]
```

The following options are recognized:

- --find-src-special srcspecial
- -s srcspecial

Initiate a forward search (see Chapter 4 [DVI Search], page 5). The syntax for srcspecial is 'NNFILENAME' (i.e. line number followed by source file name). See the example below.

- --single-instance
- -1 Use an already opened YAP application window (if one exists). This flag prevents multiple YAP applications instances.
- --unregister

Remove YAP related settings from the Windows Registry

## Example

You want YAP to do a forward search to the DVI location corresponding to line 41 of the source file mydoc.tex. The name of the DVI file is mydoc.dvi. The forward search is initiated like this:

```
yap -s 41mydoc.tex mydoc.dvi
```

If you already have an open YAP application instance, and you don't want to start another instance, then add the -1 flag:

```
yap -1 -s 41mydoc.tex mydoc.dvi
```

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